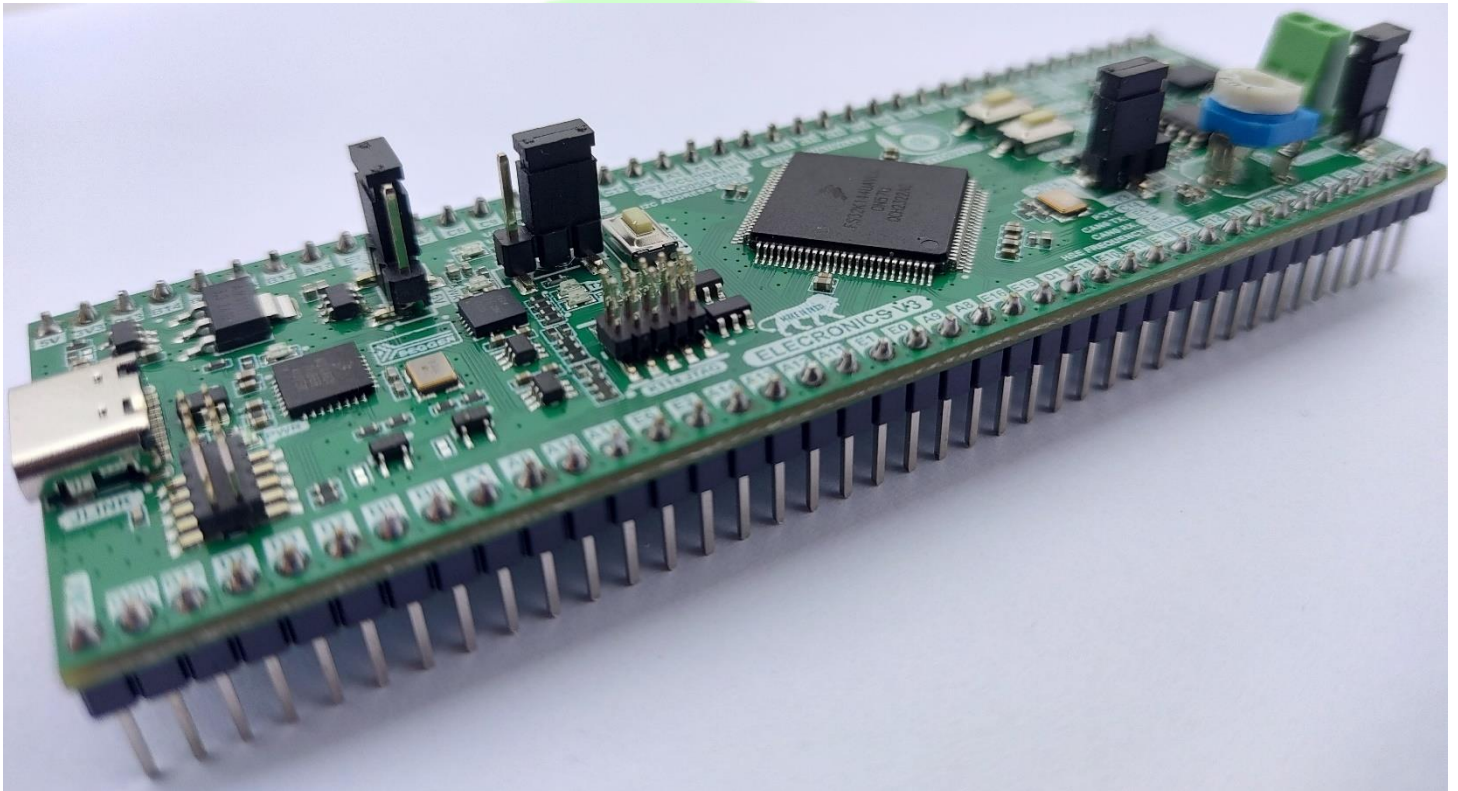


## User Manual of ElectronicsV3 Board



~~ Arduino of Automotive World

# Gettobyte Technologies

*Reinventing Tech With Bytes*

## Table of Contents

### Contents

User Manual of ElectronicsV3 Board .....	1
Table of Contents .....	2
Introduction .....	3
Key Features.....	3
Powering the Electronics V3.....	4
<b>J-Link Power (USB Type-C)</b> .....	4
<b>5V Power Pin</b> .....	5
<b>3V3 Power Pin</b> .....	5
<b>Powering through JTAG Connector</b> .....	6
Switching Voltage Operating Voltage of S32K144 MCU .....	8
Switching Voltage reference .....	9
Segger J-Link Debugger.....	11
<b>USB to UART on J-Link</b> .....	12
<b>MCU JTAG</b> .....	13
CAN Transceivers.....	14
RGB LEDs, Potentiometer and User Push Buttons .....	16
Bosch BNO055 IMU.....	17
<b>Changing I2C address of BNO055 IMU</b> .....	18
<b>Isolating BNO055 IMU from MCU</b> .....	19
Reference Documents.....	21
Revisions .....	22

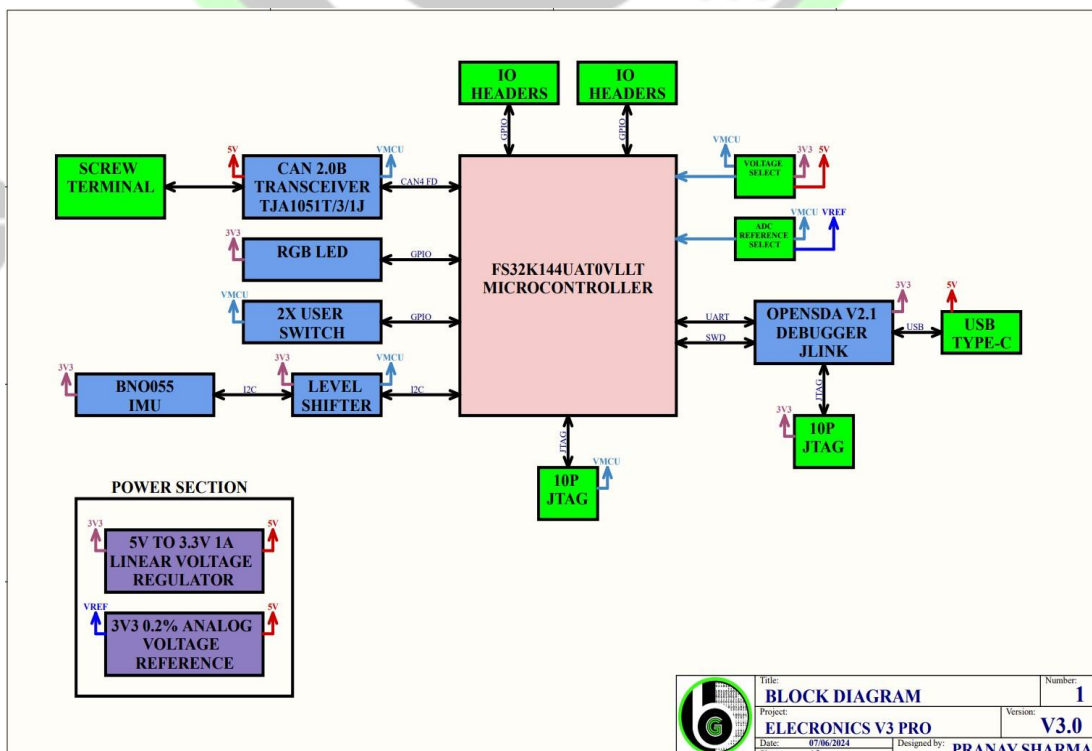
**Gettobyte Technologies**  
*Reinventing Tech With Bytes*

## Introduction

The Electronics V3 is a low-cost development board based on the NXP S32K144UAT0VLLT microcontroller. The S32K144 offers functional safety compliance with ISO26262 ASIL Class B. The Electronics V3 is equipped with onboard Segger J-Link Debugger along with CAN2.0B transceiver and Bosch BNO055 IMU sensor. This makes the Electronics V3 a complete development package in itself. The Electronics V3 also allows the user to switch between 3.3V and 5V logic along with the ability to change the ADC Reference voltage between 3.3V and 5V. It makes the Electronics V3 extremely flexible for prototyping. The Electronics V3 is made in a breadboard Compatible form factor offering 74 GPIOs for utilizing various peripherals of the S32K144 microcontroller. The board also integrated a RGB LED along with 2 push buttons.

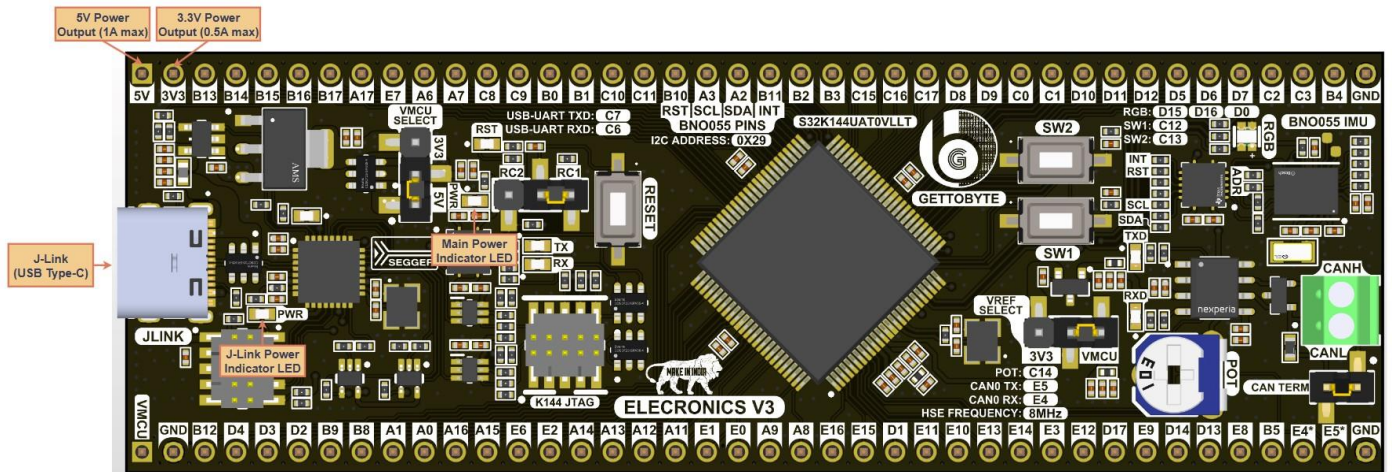
## Key Features

- NXP S32K144UAT0VLLT chipset
- Onboard Segger J-Link Debugger
- USB Type-C for power supply and debugging
- Onboard Bosch BNO055 IMU sensor
- Onboard USB to UART through Segger J-Link.
- One CAN2.0B Transceiver supporting CAN FD with extended frame
- RGB LED
- Two User Push Buttons
- 10P JTAG for external debugger
- 8 MHz high-speed external oscillator (HSE)
- High-precision ( $3.3V \pm 0.2\%$ ) voltage reference for ADC
- Switchable ADC reference voltage between 3.3V and 5V



**Fig 1: Hardware Block Diagram**

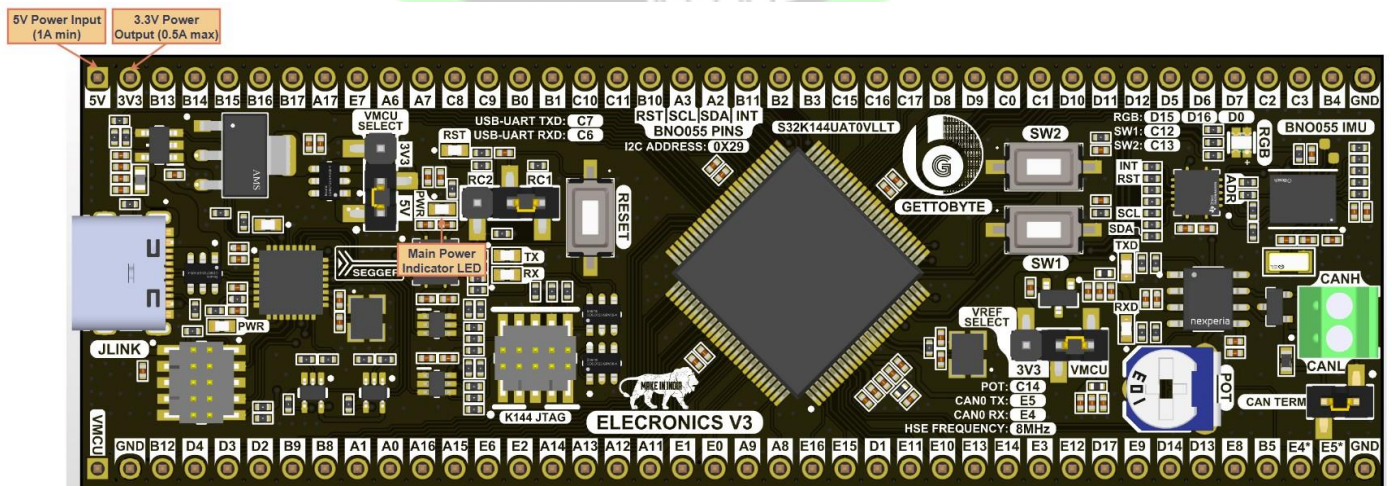




**Fig 3 : Powering through J-Link USB Type-C**

### 5V Power Pin

- The Electronics V3 can be powered from a 5V external power supply directly. This is possible when the user provides power to the power pins labeled “5V.” It must be ensured that the external source is capable of providing continuous current of 1A at 5V.
- The user must ensure that the Electronics V3 is never powered from “VMCU” pin. This may damage the onboard peripherals present on the Electronics V3.
- The user can draw upto 500mA of current from 3.3V power output when powering the Electronics V3 from a 5V power pin.
- The user can choose between the operating voltage of 3.3V and 5V for the microcontroller when powering through the 5V power pin.
- The “PWR” LED is mentioned in Fig 4. indicates that power is being received by the Electronics V3.

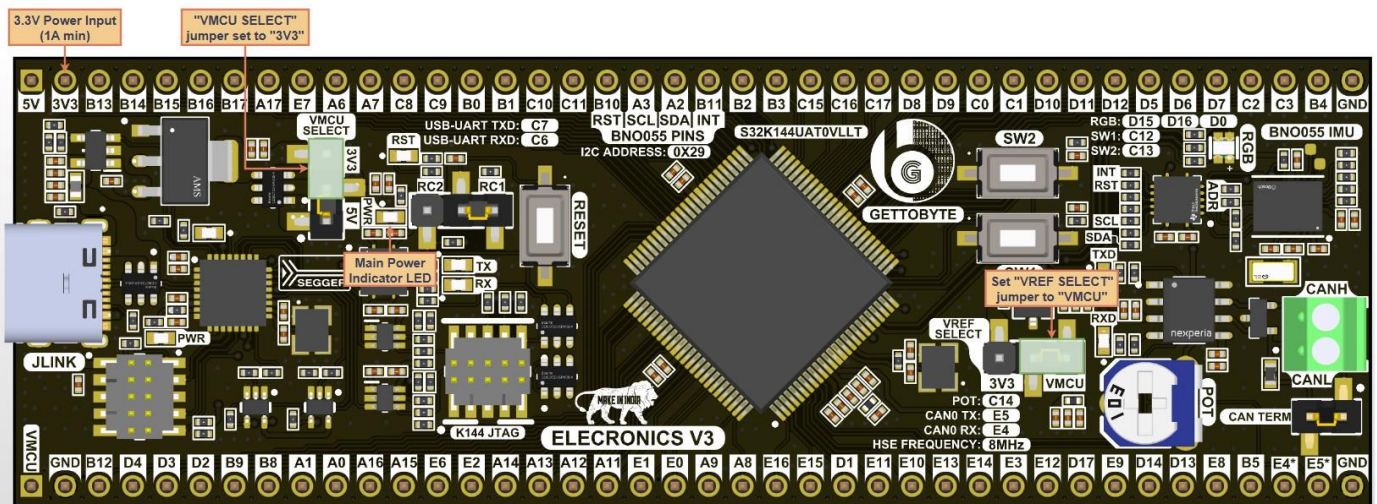


**Fig 4 : Powering through 5V Power Pin**

### 3V3 Power Pin

- The Electronics V3 can be powered from a 3.3V external power supply directly. This is possible when the user provides power to the power pins labeled “3V3.” It must be ensured that the external source is capable of providing continuous current of 1A at 3.3V.

- The user must change the “VMCU SELECT” jumper to “3V3” as 5V will not be present on the Electronics V3 when powering through the 3.3V Power Pin. The user must also change the “VREF SELECT” jumper to “VMCU.”
- The onboard Voltage reference is inoperational when powering the Electronics V3 with 3.3V.
- The user must also note that the CAN Transceiver will not be operational when powering the Electronics V3 with 3.3V Power Pin as CAN requires 5V to operate. All other peripherals will remain operational.
- The user must ensure that the Electronics V3 is never powered from “VMCU” pin. This may damage the onboard peripherals present on the Electronics V3.
- The user can not choose between the operating voltage of 3.3V and 5V for the microcontroller when powering through the 3.3V power pin as only 3.3V will be available on the Electronics V3.
- The “PWR” LED is mentioned in Fig 5. indicates that power is being received by the Electronics V3.



**Fig 5 : Powering through 3V3 Power Pin**

## Powering through JTAG Connector

- The Electronics V3 can be powered from a “K144 JTAG” header directly. Although it is not recommended to power the Electronics V3 from JTAG. The power pin of the JTAG is only meant for providing the Target Voltage to the external debugger so the voltage levels of the signals can be adjusted accordingly on external debuggers.
- However if the user still chooses to power the Electronics V3 from External Debugger, then the user must ensure that the “VTGT” or the “VTarget” voltage of the debugger is set to 3.3V when the “VMCU” jumper is at “3V3.” Providing 5V to the Electronics V3 when the “VMCU SELECT” jumper is set at “3V3” will damage the onboard peripherals connected on the Electronics V3. If the user is powering the Electronics V3 with 3.3V, the user must also change the “VREF SELECT” jumper to “VMCU.”
- The user can also power the Electronics V3 with 5V through the “K144 JTAG” header through external debugger only when the “VMCU SELECT” jumper is set to “5V.”
- The “PWR” LED is mentioned in Fig 6. indicates that power is being received by the Electronics V3.
- The risk involved in powering the board through the “K144 JTAG” header is the reason why this powering method is not recommended.
- The user won’t be able to use the CAN Transceiver when powering the board with 3.3V through External JTAG over the “K144 JTAG” header.

- The onboard Voltage reference is inoperational when powering the Electronics V3 with 3.3V.

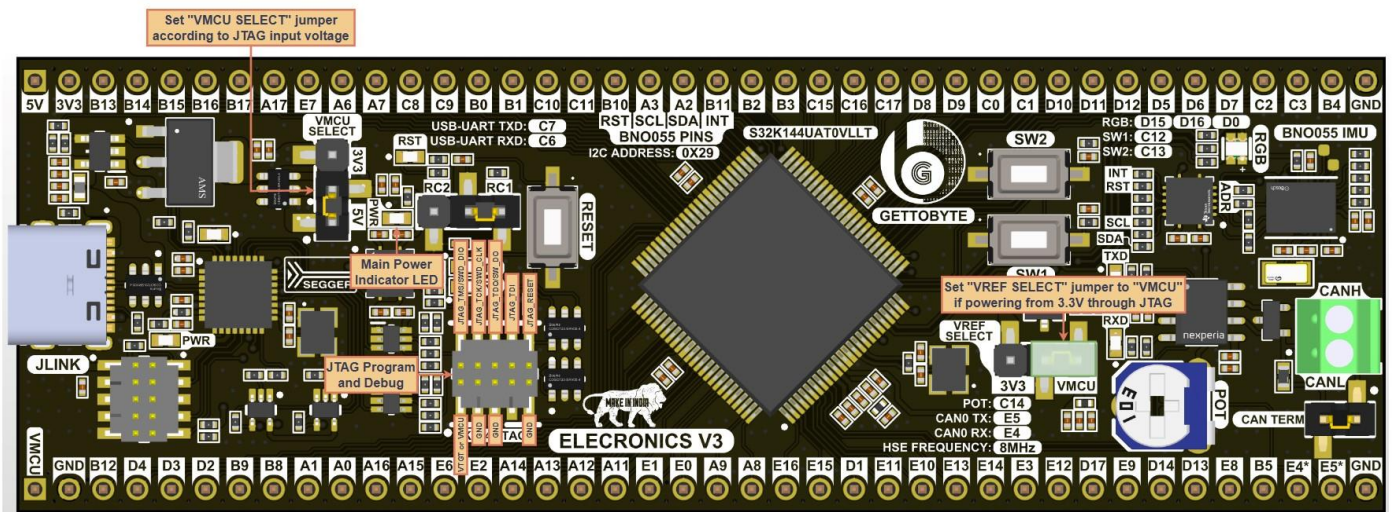


Fig 6 : Powering through JTAG Connector



# Gettobyte Technologies

*Reinventing Tech With Bytes*

## Switching Voltage Operating Voltage of S32K144 MCU

- The Electronics V3 allows the user to switch the operating voltage of the S32K144 microcontroller when powering through USB Type-C or the 5V power pin at 5V. Therefore all GPIOs on Electronics V3 can be switched between 5V and 3.3V operation. This allows the user to use Electronics V3 for a variety of applications that may require different logic level operations. This also makes it suitable for places where the Electronics V3 is being used on a custom board where the user might have only 5V or 3.3V operation possible.
- Please note that before the user makes any changes to the “VMCU SELECT” jumper, it’s highly advised to power down the Electronics V3 board. Changing the jumper settings on the “VMCU SELECT” header may damage the microcontroller.
- To switch the operating voltage of S32K144 Microcontroller on Electronics V3, the user simply needs to locate the “VMCU SELECT ” jumper. For selecting a MCU operating voltage of 5V, the user needs to place the jumper on “5V” on the “VMCU SELECT” jumper. Similarly for selecting a MCU operating voltage of 3.3V, the user needs to place the jumper on “3V3” on the “VMCU SELECT ” jumper.
- It must also be noted that the Reference Analog to Digital Converter also operates on VMCU. Therefore if the user selects the MCU voltage of 3.3V, the ADC reference must be 3.3V or lower. The Electronics V3 is designed so that the user won’t be able to switch the ADC reference voltage higher than VMCU voltage. Please refer to the “Switching Voltage Reference on Electronics V3” to know more.

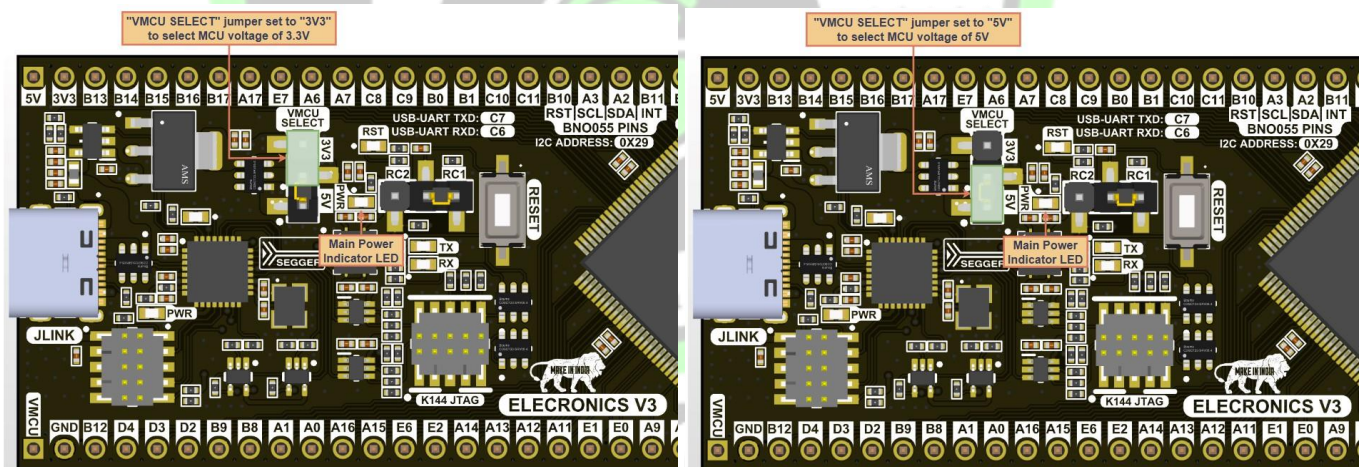


Fig 7 : Selecting VMCU Voltage Level

*Reinventing Tech With Bytes*



## Switching Voltage reference

- The Electronics V3 allows the user to switch the Analog to Digital Converter Reference Voltage. The Electronics V3 comes equipped with a  $3.3V \pm 0.2\%$  Voltage Reference for the ADC. However some users require the Analog to Digital Convert to sample input voltages upto 5V therefore Electronics V3 provides the option to switch between  $3.3V \pm 0.2\%$  Voltage Reference and VMCU Logic Level.
- The VMCU (operating voltage of S32K144 MCU) can therefore be set to 5V in order to make the Analog to Digital converter operate at a 5V Voltage reference. Switching the ADC Reference Voltage to 5V required the user to switch the VMCU Voltage to 5V as Analog to Digital converter of the S32K144 uses VMCU as analog to digital converter supply voltage and the reference voltage can not be higher than the ADC operating Voltage.
- Switching between  $3.3V \pm 0.2\%$  Voltage reference and VMCU logic level instead of switching between  $3.3V \pm 0.2\%$  and 5V logic ensures that the user can't damage the microcontroller accidentally by supplying higher voltage on the ADC reference than input power voltage of the ADC. The 5V voltage reference is taken directly from the 5V power supply therefore it must be noted that the user may experience unstable readings when using 5V as voltage reference. Proper filtering is provided for 5V in order to minimize the noise at the VRef pin on the microcontroller.
- The user must disconnect all power to the Electronics V3. Changing the voltage reference levels without powering down the board may damage the microcontroller.
- To use 5V for ADC reference, the user simply needs to change the "VREF SEL" jumper to "VMCU" and "VMCU SELECT" jumper to "5V" to effectively change the reference voltage of the ADC to 5V. To use the  $3.3V \pm 0.2\%$  Voltage reference, the user simply needs to change the "VREF SEL" jumper to "3V3" to select the  $3.3V \pm 0.2\%$  voltage reference as the ADC reference voltage. The user is free to switch between 3.3V and 5V on the VMCU when using 3.3V voltage reference.

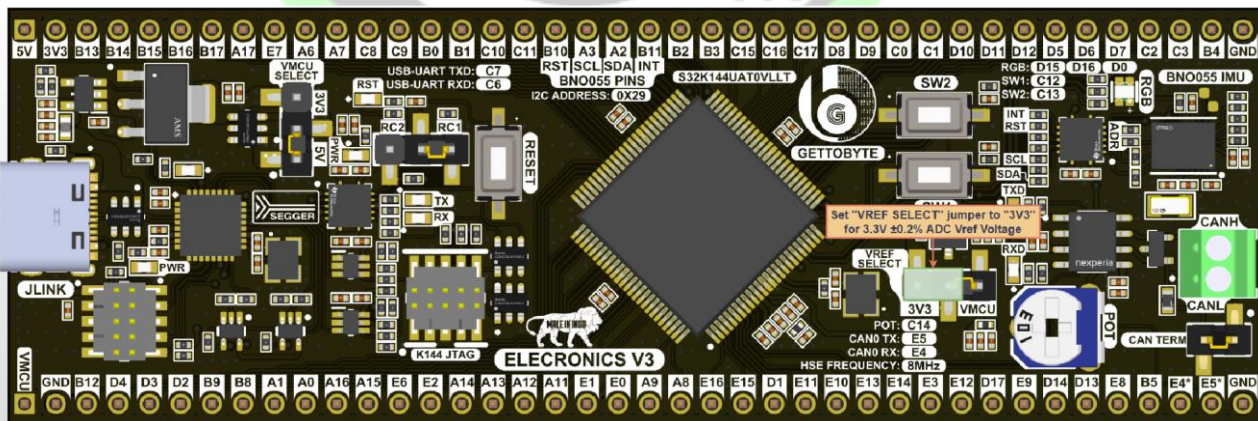


Fig 8 : ADC VRef set to  $3.3V \pm 0.2\%$  Voltage Reference

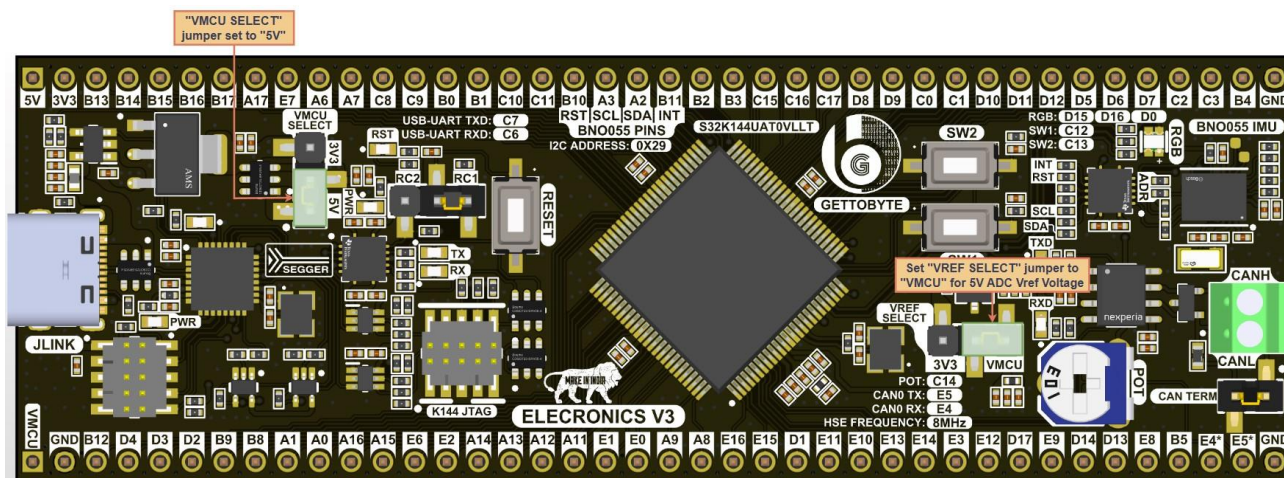


Fig 9 : ADC VRef set to 5V



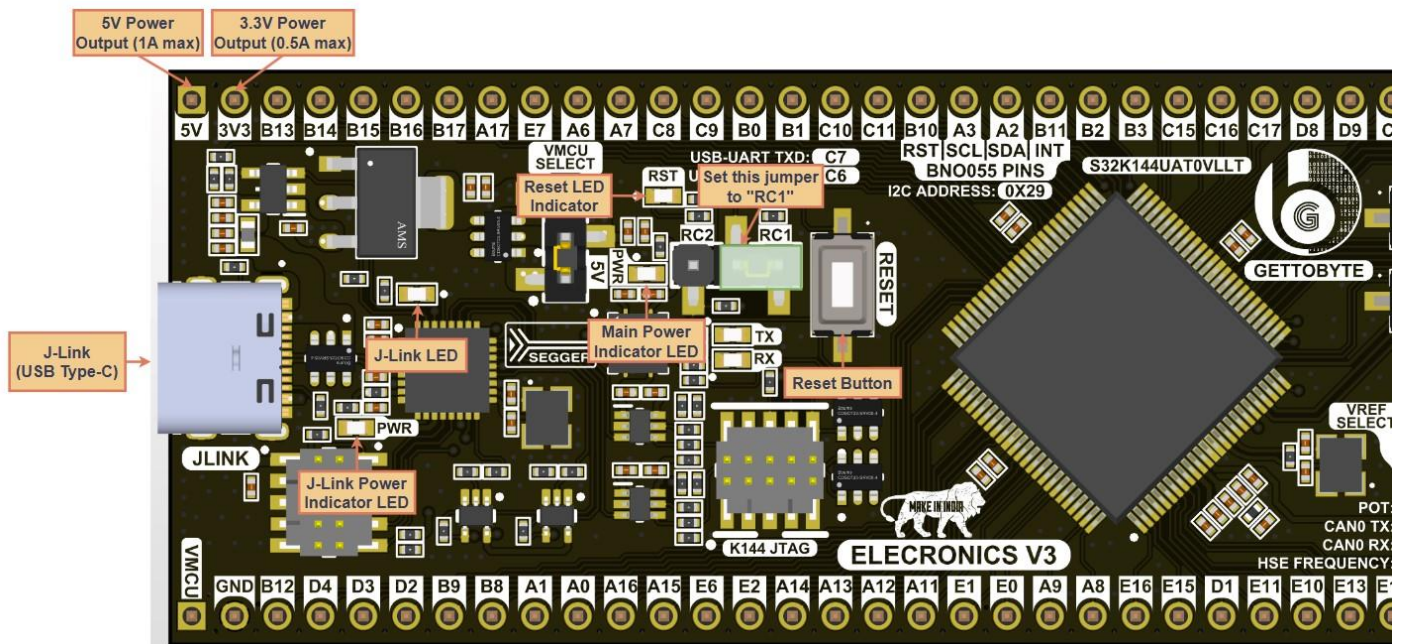
# Gettobyte Technologies

*Reinventing Tech With Bytes*

## Segger J-Link Debugger

The Electronics V3 is equipped with an official Segger J-Link debugger that can be used for programming and debugging the Electronics V3 through SWD interface. The Segger J-Link debugger can be accessed by the user through the “JLINK” USB Type-C port on the Electronics V3. It must be ensured by the user that the software utilities and drivers for the segger J-Link are installed on the host PC. If the user is not having any external power source for the Electronics V3, he can power the entire board through USB Type-C itself while debugging. Refer to the “Powering the Electronics V3” section to know more. With the onboard Segger J-Link, the user can access all Segger J-Link utilities. The onboard Debugger can also be used to program and debug the microcontroller from the NXP S32 Design Studio directly making it ideal for development and prototyping. You can learn more about programming and debugging the Electronics V3 from future documentation releases.

The user needs to make sure the following jumper configurations are set correctly in order to use the Segger J-Link to program and debug the Electronics V3. The jumper highlighted on Fig 10. must be set to “RC1.” Apart from this, no other jumper configuration needs to be changed.



**Fig 10 : J-Link Jumper Settings and Indicator LEDs**

Normal operation of the Segger J-Link debugger is signified by 2 LED indicators present on the PCB. “PWR” indicator located close to the USB type C port indicates that the J-Link is receiving power. Another LED indicator shown in Fig 10. is used to signal various operations of the Segger J-Link listed in the table below.

Debugger Mode	State Description	J-Link LED Pattern
Bootloader	Prior to USB enumeration	Off
Bootloader	Idle – running normally with no error conditions	Blinking: 500ms on, 500ms off

Bootloader	Error	2 seconds off followed by 8 rapid on/off blinks
Application	Prior to USB enumeration	Off
Application	Running normally with no error conditions and no USB activity	On
Application	USB activity (for example, MSD or CDC)	Blinking
Application	Error	2 seconds off followed by 8 rapid on/off blinks

The user won't usually see any warning related to bootloader on the onboard J-Link. When the J-Link is detected by the PC successfully, the LED indicator turns on. While uploading firmware or debugging, the LED indicator will blink signifying normal operation.

The J-Link can hard reset the microcontroller and therefore the user might see the "RST" LED indicator blinking while uploading the firmware on the Autoboard V1. The "RST" LED lights up when the Reset Pin of the microcontroller is pulled low. This can either be done by the onboard J-Link debugger or when the user presses the "RESET" button on the Electronics V3. Pulling the Reset Pin low initiates a Reset on the Electronics V3.

## USB to UART on J-Link

The J-Link can also be used like a USB to UART Converter. When the user connects the Electronics V3 to PC through the "JLINK" USB port, a COM port is also created that can be found by going to "Device Manager" on Windows 7/10/11. Therefore, the user can use any Serial monitor application to send and receive messages through UART on the COM port that is created by J-Link.

Following pins are used for the USB to UART features:

**Peripheral Used:** LPUART0

**LPUART0\_RX:** PTC6 (Uart Receive pin for microcontroller)

**LPUART0\_TX:** PTC7 (Uart Transmit pin for microcontroller)

The TX and RX data line of the J-Link debugger have dedicated Indicator LEDs for indicating the transmission and reception of data through the J-Link Debugger interface. The "TX" LED indicates that the data is being transmitted from the Electronics V3 to the host PC through the J-Link COM port. The "RX" LED indicates that the data is being received on the Electronics V3 from the host PC through the J-Link COM port.

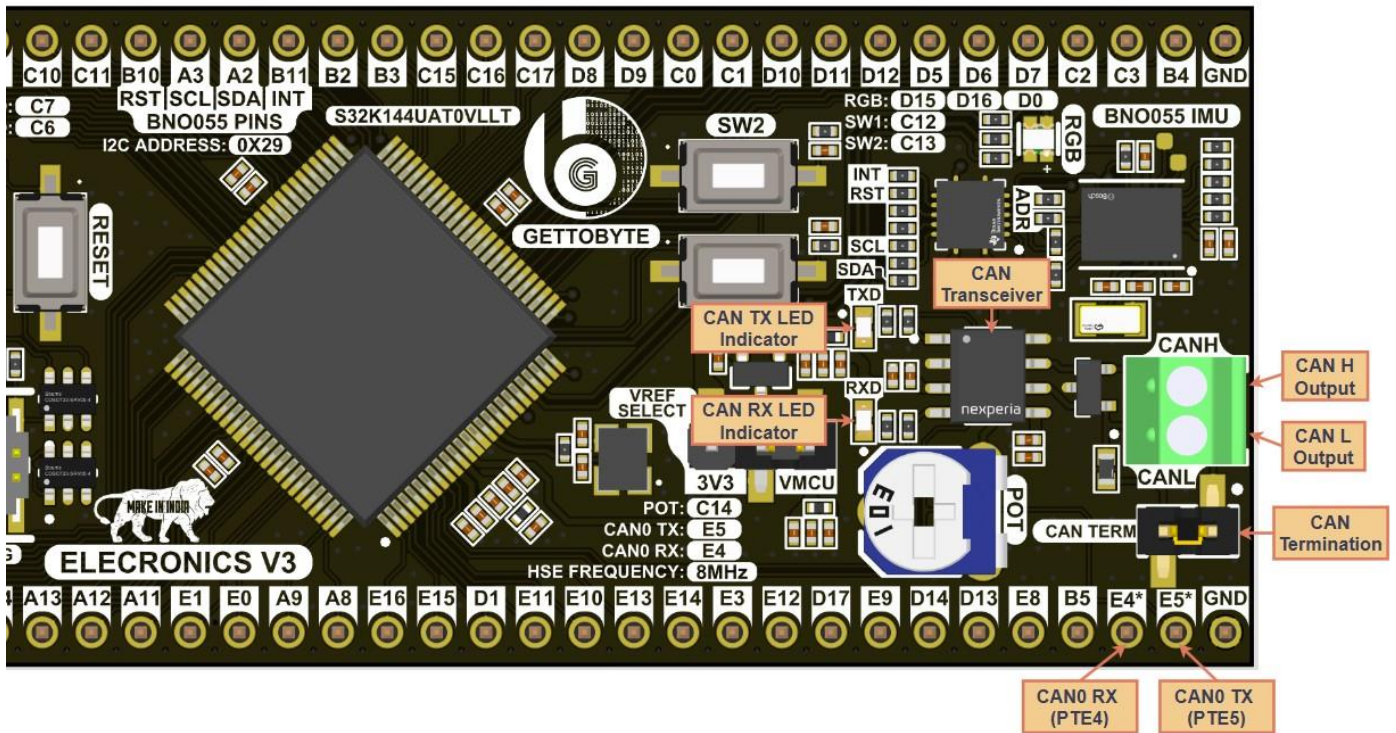


**Fig 12: JTAG connector on Electronics V3  
CAN Transceivers**

The Electronics V3 is equipped with a CAN transceiver. The CAN transceiver supports CAN FD upto 5 Mbit/s.

The CAN transceiver has the following specifications:

- **MPN of Transceiver IC used:** TJA1051T/3/1J
- **Datasheet Link:** [High-speed CAN transceiver \(nxp.com\)](#) -Interfacing Pins:
- **Peripheral Used:** CAN0
- **CAN4\_TX:** PTE5
- **CAN4\_RX:** PTE4
- **CAN Termination:** 120Ω Standard Termination (Can be disabled)
- **Maximum Stable Data Rate:** 5 Mbit/s
- **Sleep Modes:** No sleep modes available
- **CAN Phy Standards:** ISO 11898-2:2016 and SAE J2284-1 to SAE J2284-5 compliant
- **AEC-Q100 qualified:** Yes



**Fig 13: CAN output, CAN Termination and Data Indicators LEDs**

Other specifications for the CAN transceiver can be found in the datasheet link provided. The Data lines CAN4\_TX and CAN4\_RX have dedicated LED indicators. “RXD” LED indicates that the data is being received on CAN bus. The “TXD” LED indicates that the data is being transmitted on the CAN bus. It must be noted that the “TX1” and “RX1” LEDs will light up simultaneously when data is being transmitted on the CAN bus. This is a characteristic of CAN bus which allows the microcontroller to monitor the state of the CAN bus when data is being transmitted to detect collisions.

The user can enable and disable the CAN termination on the CAN transceiver by using the “CAN TERM” jumper located right next to the CAN output screw terminals. Removing the jumper will disable the CAN termination while placing the jumper will enable the CAN termination.

The user can access the CANH and CANL output of the CAN transceiver through the screw terminal. The user must also note that the CAN0\_TXD and CAN0\_RXD data lines are given on the IO headers as well. They are internally connected to the onboard CAN Transceiver. The user can remove the jumper resistors to disable the onboard CAN transceiver to use external CAN transceivers on the same datalines if needed. Please refer to the picture below to check the jumpers to be removed in order to disable the onboard CAN Transceiver.

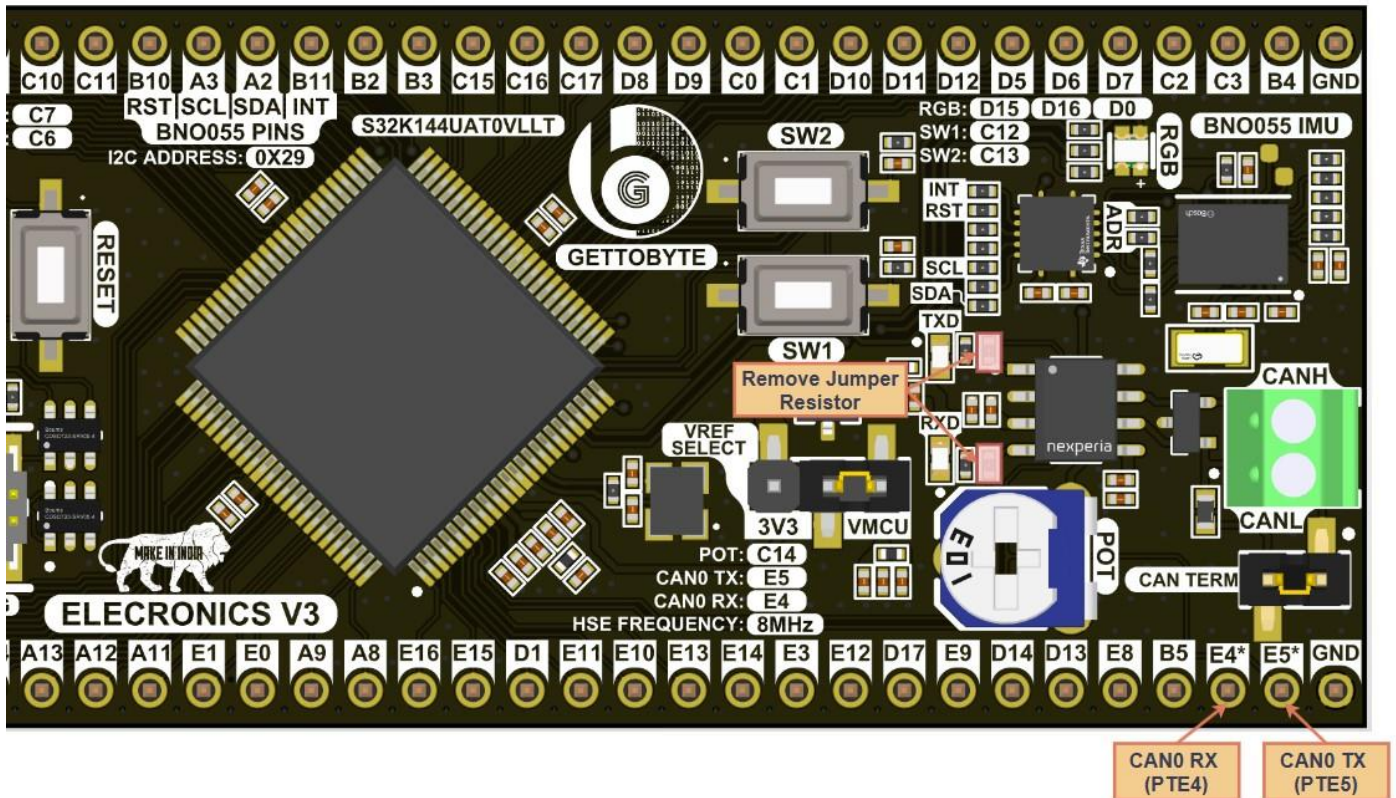


Fig 14 : Isolating CAN Transceiver from Microcontroller

*Reinventing Tech With Bytes*

## RGB LEDs, Potentiometer and User Push Buttons

The Autoboard V1 is equipped with one RGB LEDs, one potentiometer and two User push Buttons. The specifications and pin mapping of the RGB LED, Potentiometer and User Push Buttons is given below:

### RGB LED:

- **Red LED:** PTD15
- **Green LED:** PTD16
- **Blue LED:** PTD0

### Potentiometer:

- **ADC pin:** PTC14
- **Output Voltage:** 0 to 3.3V
- **Potentiometer Value:** 10K ohms

### User Switch:

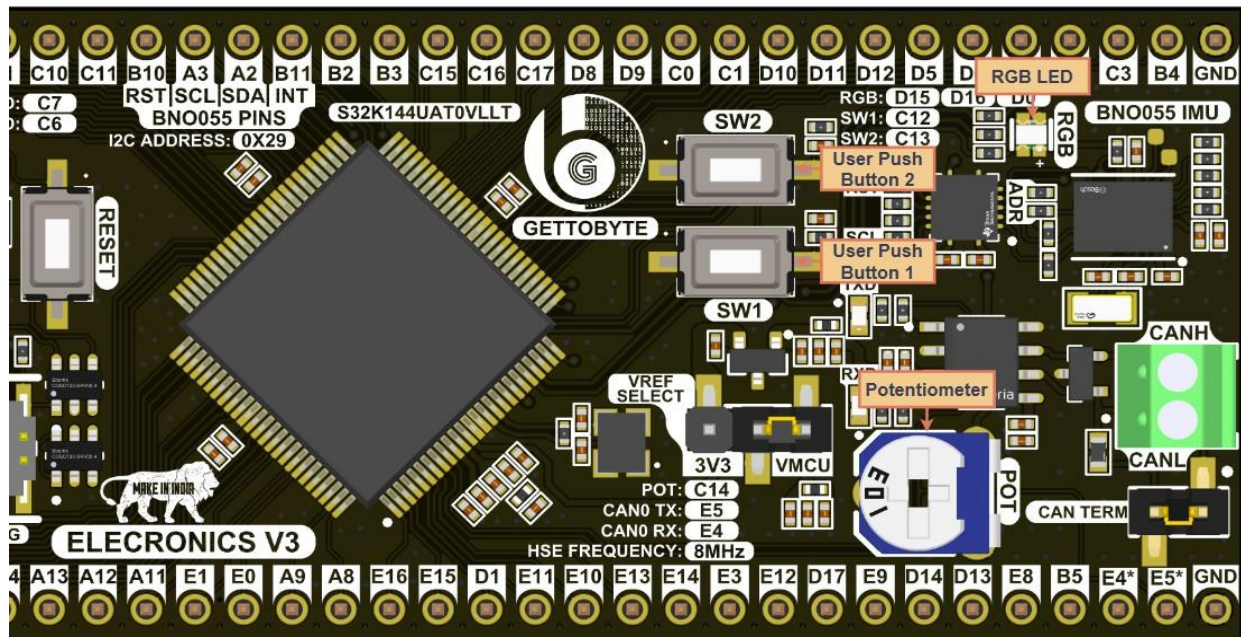
- **User Switch 1:** PTC12
- **User Switch 2:** PTC13
- **Default State of User Switches:** Pull up

The RGB LEDs are driven when the microcontroller pin connected to the LED is driven low. Therefore the output to the LEDs must be inverted. The LEDs used are common anode LEDs having their anode connected to 3.3V. The user can also implement PWM operation to control the brightness of the onboard RGB LEDs.

The potentiometer can be used as an input for analog to digital converter so that the user can learn to use the ADC and also use the onboard potentiometer for various demo examples. Please note that when the ADC reference is changed to 5V, the onboard potentiometer won't be able to produce the full scale readings on the ADC pins.

The User buttons are labeled as "SW1" and "SW2" are active low. Pressing the button will short the corresponding microcontroller pin to ground. Hardware debouncing is also implemented to the user buttons.



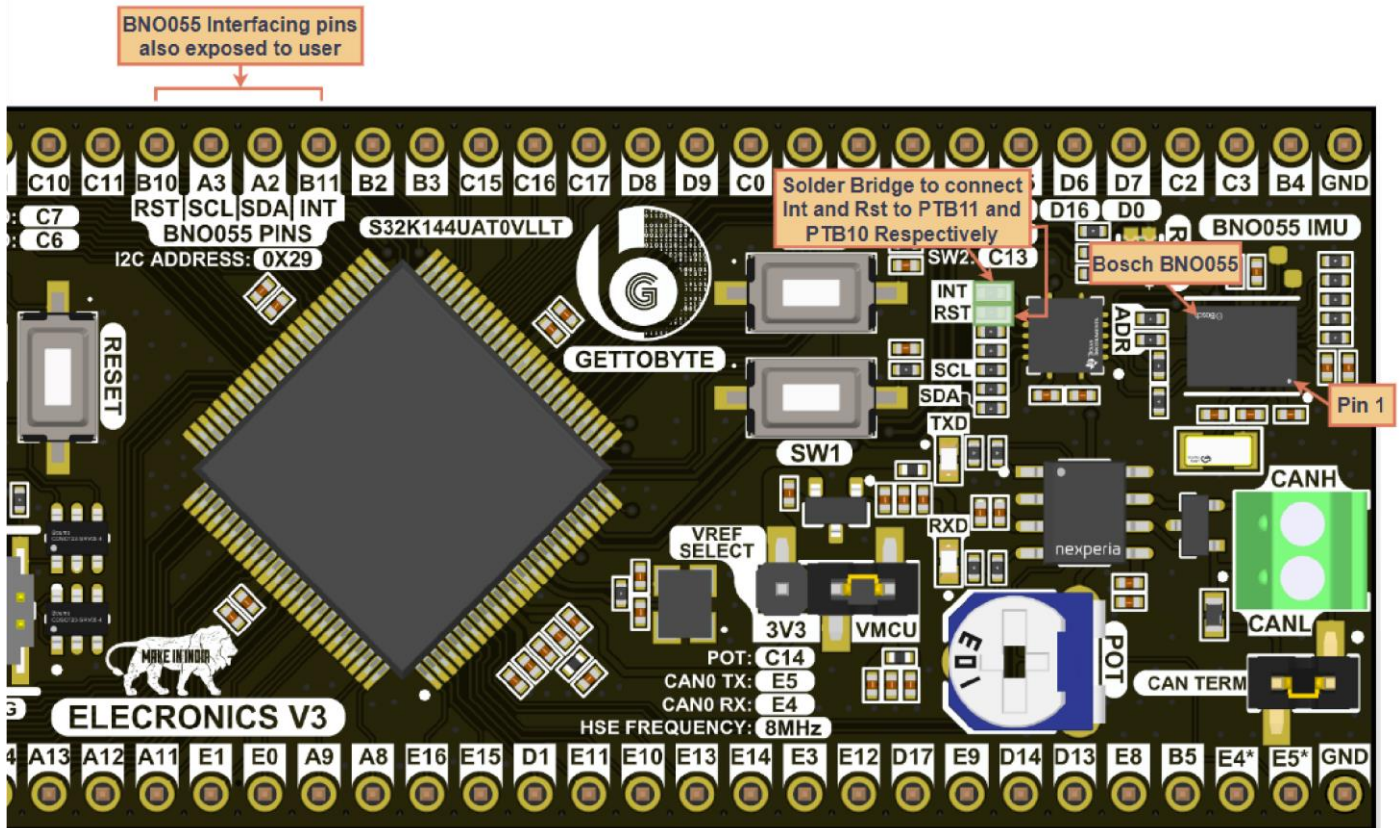


**Fig 15 : RGB LEDs and User Buttons on Autoboard V1  
Bosch BNO055 IMU**

The Electronics V3 is equipped with a Bosch BNO055 IMU sensor. The BNO055 IMU sensor makes the Electronics V3 suitable for telematics applications. The BNO055 has an advanced triaxial 16 bit gyroscope, a versatile, leading edge triaxial 14 bit accelerometer and a full performance geomagnetic sensor. The BNO055 gives output of quaternion, euler angles, rotation vector, Linear acceleration, Gravity and Heading. The user can access the specifications of the BNO055 IMU from the datasheet linked below. Gettobyte will be releasing further documentation and software resources to interface the BNO055 with S32K144 microcontroller. Please visit Gettobyte Website to know more.

The CAN transceiver has the following specifications:

- **MPN:** Bosch BN0055
- **Datasheet Link:** [BNO055 Datasheet \(bosch-sensortec.com\)](https://www.bosch-sensortec.com) - **Interfacing Pins:**
- **Peripheral Used:** I2C
- **I2C\_SDA:** PTA2
- **I2C\_SCL:** PTA3
- **BNO055 Reset (RST):** B10 (disabled by default)
- **BNO055 interrupt (INT):** B11 (disabled by default)
- **I2C Address:** 0X29
- **Operating Voltage:** 3.3V (onboard Level shifter)



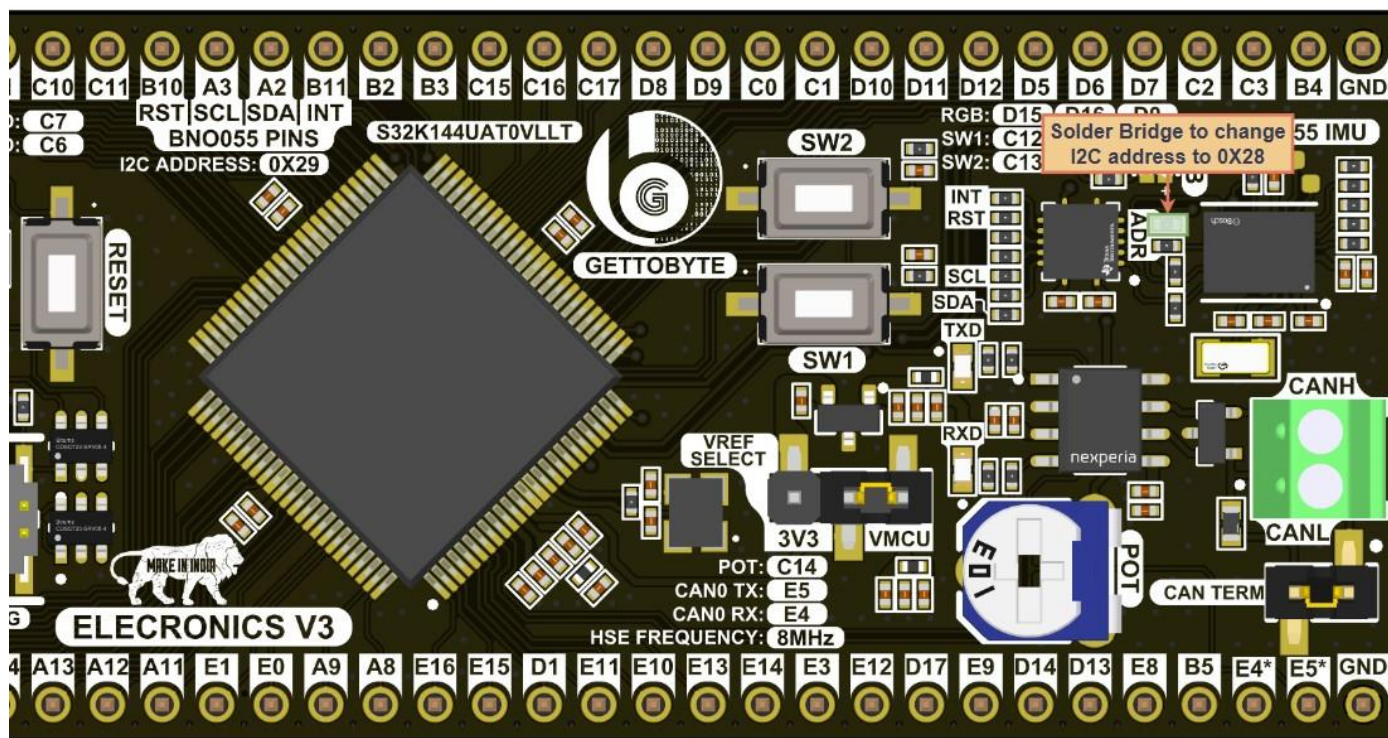
**Fig 16: Bosch BNO055 IMU location and Orientation**

- The BNO055 is located towards the right side of the Electronics V3. The user can take reference of pin number 1 for determining the orientation of the BNO055 on the Electronics V3 as shown in Fig 15.
- The BNO055 IMU has an operating voltage of 3.3V. Therefore the Electronics V3 is equipped with a level shifter so that the user can operate the BNO055 even if the microcontroller operating voltage is set to 5V.
- 4 pins of the S32K144 microcontroller are used to interface the BNO055 out of which 2 are disabled by default. All 4 pins are also available to the user through the IO headers so that they can be used for other functions as well. The “INT” and “RST” pins of the BNO055 are not connected by default to the microcontroller. Refer to “Isolating BNO055 IMU from MCU” section to know more.
- The S32K144 microcontroller has only 1 I2C peripheral so the I2C pins that are exposed to the IO headers are also shared by the onboard BNO055 IMU. The user must ensure that the external I2C sensor connected to the Electronics V3 must not have the same I2C address as the BNO055 IMU. The default I2C address of BNO055 is “0X29.” In case of a conflict in I2C address, the user must change the I2C address of the external sensor/peripheral or the user can change the I2C address of the onboard BNO055 IMU as well. Refer to the “Changing I2C address of BNO055” section for more details. - The user can interface the BNO055 with Standard/Fast I2C interface only.

### Changing I2C address of BNO055 IMU

- The user has the option of changing the I2C address of the BNO055 IMU from the default “0X29” I2C address. The 2 resistors which determine the I2C address of the BNO055 are labeled as “ADR” on the Electronics V3. One of the resistors will be unpopulated. The user needs to solder bridge the unpopulated resistor pads in order to effectively change the I2C address of the BNO055 to “0X28.”

- The process of changing the I2C address requires precise soldering skills therefore the users who are not experienced with soldering should not attempt to change the I2C address on the Electronics V3. The user may accidentally solder bridge the pads to other surrounding components leading to a short circuit. This will damage the Electronics V3.
- The user can remove the solder bridge to restore the I2C address of the BNO055 to “0X29.”



**Fig17: I2C Address Selection Jumper Resistors**

### Isolating BNO055 IMU from MCU

- The user can isolate the BNO055 IMU from the S32K144 microcontroller entirely. This can be done if the user doesn't want any other peripherals to interfere with the I2C pins of the Electronics V3 microcontroller exposed on the IO headers.
- GPIO pin PTB10 is used to send the Reset signal to the BNO055 IMU and GPIO pin PTB11 is used as an input for interrupt signal from BNO055 IMU. Both these pins of BNO055 are isolated from the S32K144 microcontroller so that the user can use these MCU GPIOs for other applications with external peripherals. However, if the user wishes to interface the Reset and interrupt pins of the BNO055 IMU, they need to solder bridge the jumper resistor pads as shown in the Fig 17. above. This will connect the Reset and Interrupt signals from the BNO055 to PTB10 and PTB11 pins of the microcontroller respectively. The user must ensure that the Reset pin of the BNO055 is driver high for normal operation of BNO055 IMU.
- The user can also isolate the BNO055 IMU from S32K144 MCU by removing the jumper resistors as shown in Fig 17. Removing these jumper resistors will effectively disconnect the BNO055 from the S32K144 microcontroller therefore the user can use the PTB10, PTB11, PTA2 and PTA3 without any interference from the onboard BNO055 IMU. The jumper resistors that are used for isolating the BNO055 from S32K144 are also labeled as “INT”, “RST”, “SDA” and “SCL” so the user is able to identify the jumper resistors effectively.

- Please note that desoldering and soldering the jumper resistors require precision soldering skills. Therefore the user must be skilled in soldering to solder and desolder jumper resistors from Electronics V3. The user may damage the Electronics V3 during the process.

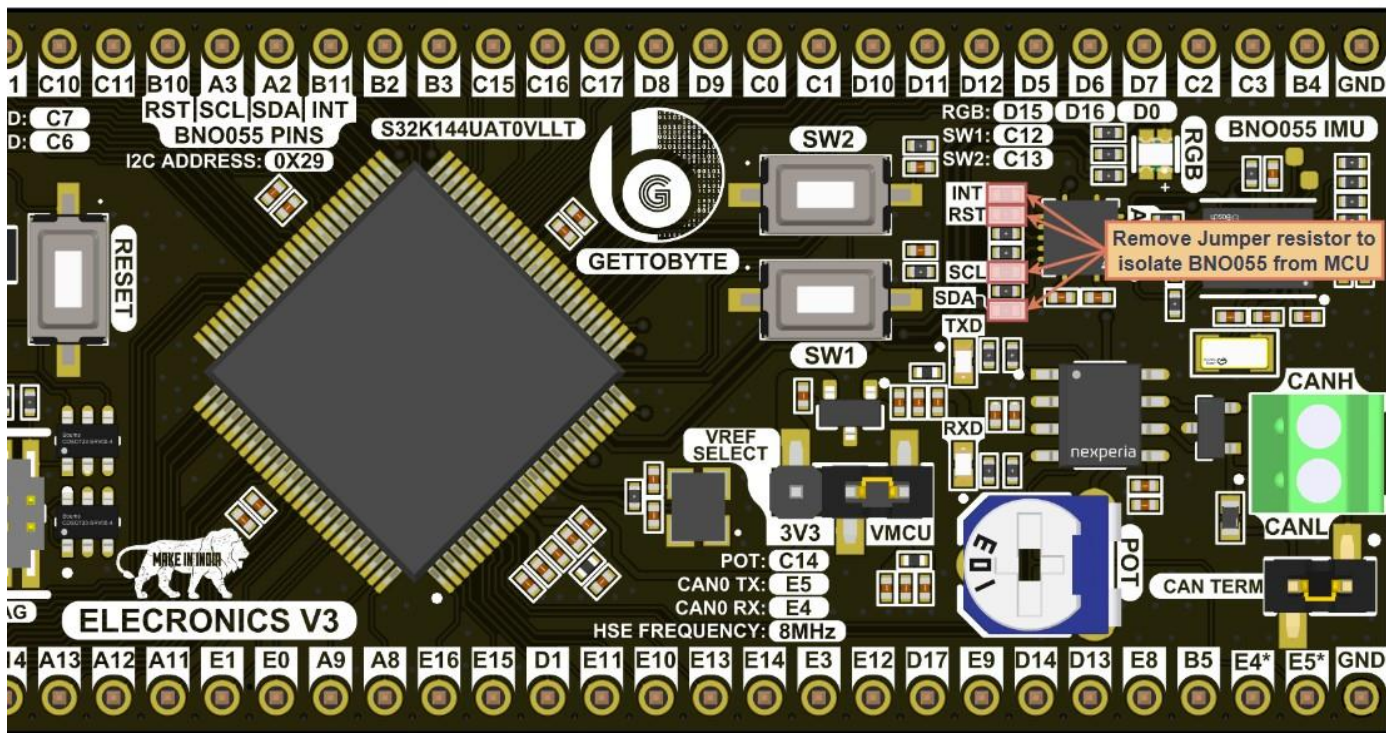


Fig18: I2C Address Selection Jumper Resistors

**Gettobyte Technologies**  
*Reinventing Tech With Bytes*

## Reference Documents

S. No	Document Name	Reference
1)	Getting Started Manual of ElectronicsV3	<a href="#">Link</a>
2)	Reference Manual of S32K144 MCU	<a href="#">Link</a>
3)	Data brief of S32K144 MCU	<a href="#">Link</a>
4)	Tutorials and Resources for ElectronicsV3 Board	<a href="#">Link</a>
5)	Automotive EdTech Courses using ElectronicsV3 Board	<a href="#">Link</a>

**Gettobyte Technologies**  
*Reinventing Tech With Bytes*

## Revisions

Date	Revision Number	Description	Author
1/07/2024	1.0	User Manual Created	Pranay Sharma
04/08/2024	1.1	References and Revision section added and table of contents	Kunal Gupta



# Gettobyte Technologies

*Reinventing Tech With Bytes*